User Stories:

As a player, I want to be able to gain lives.

As a player, I want to be able to die when I encounter enemies.

As a player, I want to be able to use a projectile to kill enemies and break through dirt.

As a player I want to be able to attack while moving.

In order to be challenged as a gamer, I would like for my opponents to move together strategically to defeat me.

As a player, I would like to encounter at least two different types of enemies—one that can dig, and one that can only move through already dug holes.